

SCIGRAPHIX

SCIENTIFIC ILLUSTRATIONS

WORKSHOP: VISUAL COMMUNICATION - CREATING SCIENTIFIC ILLUSTRATIONS

DAY 1: PRINCIPLES OF DESIGN AND VISUAL COMMUNICATION

Date: February 25, 2025
Time: 9 am - 4 pm, incl. 1 hour lunch break and short breaks (10-15 minutes)
Participants: max. 20

Design principles for scientific illustrations will be discussed and explained using practical examples. Participants are welcome to bring their own illustrations/figures and obtain feedback as well as possible suggestions for improvements.

9 - 12 am

1. BASICS OF SCIENTIFIC GRAPHIC DESIGN

1.1 Visual communication

Context, key message, data visualization types and generation of individual components

1.2 Design principles

Image properties
Pre-attentive visual attributes: Color
Clarity
Graphic elements
Typography
Layout
> Quiz (multiple choice)

1 - 4 pm

1.3 Types of visualization (best practice for journal figures)

Images (ethically acceptable modifications)
Tables
Charts
Graphics

2. IMPLEMENTATION

2.1 Feedback and suggestions for improvement

Feedback and possible suggestions for improvement on practical examples from the literature and participants
> Group work: Develop suggestions for improvement of selected illustrations.

2.2 Copyright and resources

Copyright
Resources for free scientific images
Programs

QUESTIONS

The lecture/information will be distributed as a hand-out after the workshop, including material on the topics that might not be covered during the course (e.g. graphical abstracts).

THANK YOU FOR YOUR PARTICIPATION!

I look forward to seeing you at the workshop.

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SCIENTIFIC ILLUSTRATIONS

DAY 2: CREATE YOUR FIGURES IN ADOBE ILLUSTRATOR

Date(s): February 26 + 27, 2025
Time: 9 am - 4 pm, incl. 1 hour lunch break and short breaks (10-15 minutes)
Participants: max. 10

In a digital hands-on training session, I first demonstrate the important fundamentals of Adobe Illustrator (AI) by creating an illustration in screen-sharing mode. Participants then practice implementing these basics independently in corresponding exercises. Participants can ask questions at any time.

9 - 12 am

1. BASICS

1.1 Create, define, and save new files

- Key parameters
- File size and resolution units
- Color mode
- > Exercise: Create an AI file based on the specifications/guidelines of a journal.

1.2 Workspace setup, artboards, and layers

- Customizing the user interface, panels, and tool bars
- Workspace and essential windows for figure builder
- Manage your artboard
- Layers and sublayers
- Rulers, smart guides, and grids
- Grouping elements
- > Exercise: Create a layout for a journal figure with x panels.

1.3 Basic tools for building a figure

- Selection/direct selection tool
- Shape tool
- Line segment tool
- Pen/pencil tool
- Width tool
- Swatches and color windows
- Stroke window
- Alignment window
- Appearance window
- Separate, cut, and erase
- Arrange elements
- > Exercise: Create, color, and arrange selected objects.

1.4 Drawing tools and transparency

- Pathfinder tool
- Working with gradients and transparency
- > Joined exercise: Create diverse cell types and/or a (simple) DNA helix.

1.5 Text and formats

- Import text and type tool
- Character window
- > Exercise: Label your cell types and/or DNA helix.

1.6 Save or export figures for any application

- Save and export files as a vector or raster
- File compression

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SCIENTIFIC ILLUSTRATIONS

DAY 2: CREATE YOUR FIGURES IN ADOBE ILLUSTRATOR (CONTINUED)

1 - 4 pm

2. APPLICATION - CREATE A SIMPLE JOURNAL FIGURE (option: participants can bring their own figures)

2.1 Crop, scale, and manage images and photos

Managing images and photos

Import

Crop image (crop and clipping masks)

Scaling

Alignment

> Practise task: Insert three microscopy images, align them, and add a scale bar.

2.2 Edit graphs exported from other software

Import graphs from e.g. GraphPad Prism or Excel

Solutions for graphs and traces that cannot be imported or are missing sources

> Practise task: Import a file from external software and adjust according to journal guidelines.

2.3 Create charts, simple illustrations, and models

Bar graph, line, and pie chart

DNA, cell, membrane, or signaling pathway

> Practise task: Create a model of your choice.

Optional:

Tips and tricks

Open end, here participants have the opportunity to work on their own illustrations. I am happy to guide and support them in this task.

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